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# Fuzzy Keyword Search Method over Ciphertexts supporting Access Control

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## Abstract

With the rapid development of cloud computing, more and more data owners are motivated to outsource their data to cloud for various benefits. Due to serious privacy concerns, sensitive data should be encrypted before being outsourced to the cloud. However, this results that effective data utilization becomes a very challenging task, such as keyword search over ciphertexts. Although many searchable encryption methods have been proposed, they only support exact keyword search. Thus, misspelled keywords in the query will result in wrong or no matching. Very recently, a few methods extends the search capability to fuzzy keyword search. Some of them may result in inaccurate search results. The other methods need very large indexes which inevitably lead to low search efficiency. Additionally, the above fuzzy keyword search methods do not support access control. In our paper, we propose a searchable encryption method which achieves fuzzy search and access control through algorithm design and Ciphertext-Policy Attribute-based Encryption (CP-ABE). In our method, the index is small and the search results are accurate. We present word pattern which can be used to balance the search efficiency and privacy. Finally, we conduct extensive experiments and analyze the security of the proposed method.

Keywords: fuzzy keyword, search, access control, encryption, cloud computing

A preliminary version of this paper appeared in ACISP 2017, July 3-5, Auckland, New Zealand. This version includes a concrete procedure of index generation and decryption, an optimization method and the security analysis under collusion attack. The optimization method is very important in our method. Without the optimization method, the efficiency performance of our method would be no better than the other methods. Thus the optimization method is an very important contribution in our paper. This research was supported by the Jiangxi Provincial Natural Science Foundation of China [No. 20161BAB202036] and the National Natural Science Foundation of China [grant number 61762055]. We express our thanks to Dr. Liang Zhou who checked our manuscript.

### 1. Introduction

In recent years, with the rapid development of cloud computing, more and more sensitive information are being centralized into the cloud, such as emails, government documents, etc. By outsourcing data to the cloud, data owners can enjoy various advantages by utilizing high quality of cloud services, such as data storage, maintenance and applications [1, 2, 3]. However, the cloud is not fully trusted by the data owners. Thus, the privacy of sensitive data in the cloud naturally becomes a primary concern of data owners. To mitigate the concern, sensitive data is usually encrypted before outsourcing to prevent from unauthorized access [4, 5]. Since the data is encrypted, the searching of documents which contains specific keywords becomes rather difficult.

To solve the problem above, many searchable encryption methods [6, 7, 8, 9, 10, 11, 12, 13] have been proposed. However, they only support exact keyword matching. Misspelled keywords in the query will result in wrong or no matching. Very recently, a few works [1, 4, 14, 15, 16, 17, 18] extend the exact keyword matching to approximate keyword matching, also known as fuzzy keyword search. According to the techniques adopted in fuzzy keyword search methods, they could be classified into two classes: (1) Wildcard based fuzzy keyword search methods [1, 14, 16]; (2) Locality-Sensitive Hashing (LSH) [19] and Bloom Filter (BF) [20] based fuzzy keyword search methods [4, 15, 17]. In wildcard based fuzzy keyword search methods, data owner has to build an expanded index that covers all the possible misspelling keywords, which leads to a very large index and inefficient keyword search. In LSH and BF based fuzzy keyword search methods, the search is very efficient. However, these methods may miss out some correct search results. This is because that the adopted technique, LSH, only maps the similar items to the same hash value with a possibility. Additionally, the above fuzzy keyword search methods do not support access control, which is an important requirement of data sharing in cloud computing.

In this paper, we propose a method which not only supports fuzzy keyword search but also access control. For each document, the data owner defines a document policy, which consists of several error-tolerance policies and one access control policy. An error-tolerance policy represents the maximal number of misspellings a user can make when searching a keyword. The access control policy represents the users who have the privilege to search the document. Next, according to the document policy, the data owner generates an index for the document by using the Ciphertext-Policy Attribute-based Encryption (CP-ABE) method. Then, the data owner assigns secret keys and attributes to users according to their identifiers. A user can retrieve a document, if and only if (1) the user's attributes satisfy the access control policy in the document policy, and (2) the searched word in the user's query satisfies one error-tolerance policy in the document policy. We present word pattern which could be used to balance the search efficiency and privacy. Finally, we give a fuzzy keyword search algorithm. Compared with wildcard based fuzzy keyword search methods [1, 14, 16], our method has smaller index size and is more efficient. Compared with LSH and BF based fuzzy keyword search methods [4, 15, 17], our method can accurately obtain all the search results. Through extensive experiments and rigorous security analysis, we show that our method is efficient and secure. The contributions of this paper are listed as follows:

(1) We propose a method which supports both the fuzzy keyword search and access control.

(2) We present word pattern and construct a fuzzy keyword search algorithm. By utilizing word pattern, the search efficiency and privacy can be balanced.

(3) We implement our method. The experimental results show that our method is efficient. We analyze the security of our method, and our proposed method is secure under the known ciphertext model.

The reminder of this paper is organized as follows: **Section 2** is the preliminaries. **Section 3** is word pattern. **Section 4** is the construction of our fuzzy keyword search method. **Section 5** shows the experiment results. **Section 6** represents the security analysis and proofs. **Section 7** is the related work.

## 2. Preliminaries

**Definition 1**. A ciphertext-policy attribute based encryption (CP-ABE) [21] consists of five algorithms: Setup, Encrypt, KeyGen, Delegate and Decrypt.

 $Setup(\lambda) \rightarrow (PK, MK)$ . The setup algorithm takes the security parameter  $\lambda$  as input, and outputs a public key *PK* and a master key *MK*.

 $Encrypt(PK, M, P) \rightarrow CT$ . The encryption algorithm takes the public key PK, a message M, and a policy P as input. The algorithm encrypts M and outputs a ciphertext CT.

 $KeyGen(MK, S) \rightarrow SK$ . The key generation algorithm takes the master key *MK* and an attribute set *S* as input. It outputs a private key *SK*.

 $Delegate(SK, \widetilde{S}) \to \widetilde{SK}$ . The delegate algorithm takes as input a secret key SK for the attributes in S and a set  $\widetilde{S} \subset S$ . It outputs a secret key  $\widetilde{SK}$  for the attributes in  $\widetilde{S}$ .

 $Decrypt(PK, CT, SK) \rightarrow M$ . The decryption algorithm takes as input the public key PK, a ciphertext CT(CT contains a policy P), and a private key SK(SK contains the attribute set S). If S satisfies P, then the algorithm decrypts CT and outputs M.

There are some facts related to groups with efficiently computable bilinear maps which are used in CP-ABE [21]. Let  $G_0$  and  $G_1$  be two multiplicative cyclic groups of prime order p. Let g be a generator of  $G_0$  and e be a bilinear map,  $e: G_0 \times G_0 \rightarrow G_1$ . The bilinear map e has the following properties: (1) Bilinearity: For all  $u, v \in G_0$  and  $a, b \in Z_p$ , we have  $e(u^a, v^b) = e(u, v)^{ab}$ . (2) Non-degeneracy:  $e(g, g) \neq 1$ .

**Definition 2.** Edit distance [1]. Edit distance is a well-studied method to quantitatively measure the word similarity. The edit distance ed(w, w') between two words w and w' is the number of operations required to transform one of them into the other. The operations are substitution, deletion and insertion. Substitution is the operation that changes one character to another in a word. Deletion is the operation that deletes one character from a word. Insertion is the operation that inserts one character into a word.

## 3. Word Pattern

In this paper, we propose word pattern, word pattern function, and character-appearing order. The word pattern could be used to balance the search efficiency and security. The word pattern function is used to compute the word pattern. The character-appearing order provides the correct way to perform fuzzy keyword search.

**Definition 3.** Word pattern function  $F_M(w^{\circ}, i)$  is defined as below

$$F_{M}(w^{\circ},i) = \begin{cases} (H_{M}(c_{w^{\circ}}^{i}) - H_{M}(c_{w^{\circ}}^{|w^{\circ}|})) \mod sp, i = 1\\ (H_{M}(c_{w^{\circ}}^{i}) - H_{M}(c_{w^{\circ}}^{i-1})) \mod sp, 1 < i \le |w^{\circ}| \end{cases}$$

, where  $H_M$  is a hash function,  $c_{w^\circ}^i$  is the *i* th character in  $w^\circ$  ( $w^\circ$  is a keyword *w* or a searched word *w'*) and *sp* is a positive integer defined by data owner.

**Definition 4.**  $M_{w^{\circ}} = (F_M(w^{\circ}, 1), F_M(w^{\circ}, 2), ..., F_M(w^{\circ}, |w^{\circ}|))$  is the word pattern of  $w^{\circ}$ .  $m_{w^{\circ}}^i = F_M(w^{\circ}, i)$  is the word pattern value of the *i* th character in  $w^{\circ}$ , where  $i = 1, ..., |w^{\circ}|$ .

Let  $S_{char}$  denote the character set which is used to spell all the keywords, and  $|S_{char}|$  denote the number of characters in  $S_{char}$ . According to the Definition 3, a word pattern value corresponds to average  $|S_{char}|^2 / sp$  two-contiguous characters. Given a word pattern value, one can not know the word pattern value is obtained by calculating which two-contiguous characters. Data owner could use sp to balance the privacy (keyword privacy and searched word privacy) and search efficiency: (1) Smaller sp means there are more characters who have the same word pattern value. Thus, when decreasing sp, the security could be enhanced. However, different two-contiguous characters who have the same word pattern value characters who have the same word pattern value for the efficiency of fuzzy keyword search (see Section 4.5). (2) Larger sp means there are fewer characters who have the same word pattern value. Thus, when increasing sp, the search efficiency could be improved, but the security decreases.

**Definition 5.** Given a word  $w^{\circ} = c_{w}^{1} c_{w}^{2} ... c_{w}^{|w^{\circ}|}$ , for  $\forall i < j \ (i, j \in [1, |w^{\circ}|])$ , the character appearing order of  $w^{\circ}$  is that  $c_{w^{\circ}}^{i}$  is before  $c_{w^{\circ}}^{j}$ .

As keywords and searched words are encrypted, it is difficult to measure the word similarity according to edit distance. Fortunately, we find a method to judge whether  $ed(w, w') \le e_w$  according to  $|w \cap w'|_o$  (see **Theorem 2** in Section 4.4), where  $|w \cap w'|_o$  is the maximal number of characters which are the same in w and w' in the character appearing order of w and w'. For example, given a keyword w = cat and a searched word w' = acat, it is easy to compute  $|w \cap w'|_o = 3$ .

## 4. Construction of Fuzzy Keyword Search supporting Access Control

In our scheme, the cloud is considered to be "honest-but-curious" [1, 14, 15, 17]. Thus the cloud would honestly follow the designated protocols and procedures to fulfill the service provider's role, while it may analyze the information stored and processed on the cloud in order to learn additional information about its customers. In our scheme, first data owner builds indexes for documents and encrypts documents using a secure encryption method, such as AES. Next, the data owner stores the encrypted documents and indexes on the cloud. Then, the data owner distributes secret keys to users according to their identifiers. A user uses his/her secret key to generate trapdoors for the searched words and sends the trapdoors to the cloud for fuzzy keyword search. Upon receiving the trapdoors, the cloud server performs fuzzy keyword search and replies with the encrypted documents which contain the searched words.

#### 4.1 System Setup

The data owner defines a finite character set  $S_{char}$  and a finite attribute set  $S_{attr}$ .  $S_{char}$  contains all the characters which are used to spell keywords and  $S_{attr}$  contains all the attributes. For example,  $S_{char} = \{a, b, ..., z, A, B, ..., Z, -, +, /, ...\}$ . For a school of computer science,  $S_{attr} = \{student, professor, computerScience, ...\}$ . Next, the data owner runs the algorithm *Setup* [21]. *Setup* takes the security parameter  $\lambda$  as input. It outputs the public key *PK* and master key *MK*. The public key *PK* is  $G_0, g, h = g^{\beta}, f = g^{1/\beta}, e(g, g)^{\alpha}$  and the master key *MK* is  $\beta, g^{\alpha}$ , where  $G_0$  is a bilinear group of prime order *p* with generator g,  $\alpha$  and  $\beta$  are randomly chosen from  $Z_p$ . Then, the data owner chooses a hash function  $H_M$  and a positive integer *sp* to construct the word pattern function  $F_M$ . Finally, the data owner publishes  $F_M$ , but keeps *MK* and *PK* secretly.

#### 4.2 Building Index

For each document  $\mathcal{D}$ , the data owner defines a document policy  $p_D$ .  $p_D$  consists of two kinds of policies: (i) Error-tolerance policy; (ii) Access control policy. For each keyword of  $\mathcal{D}$ , the error-tolerance policy limits the maximal typos that a user could make when searching a keyword. For the document  $\mathcal{D}$ , the access control policy represents who has the privilege to search the keywords of  $\mathcal{D}$ . In the following sections, we first describe the error-tolerance policy and access control policy. Then, we show how to construct  $p_D$  by using error-tolerance policy and access control policy. Finally, we show how to generate the index  $Idx_D$  for the document  $\mathcal{D}$  under  $p_D$ .

Before describing the policies in our method, we want to explain the threshold gate in detail. In our method, error-tolerance policy, access control policy and document policy can be transform into tree structures. In these tree structures, each internal node is associated with a threshold gate and each leaf is associated with a character (or an attribute). If an internal node is associated with the threshold gate T(n,m), it means that (i) the internal node has m children, (ii) T(n,m) returns true if and only if there are at least n children who return true, (iii) a leaf returns true if and only if the character (or attribute) associated with the leaf matches the character (or attribute) in the query of a user. For example, OR could be represented as T(1,m), AND could be represented as T(m,m).

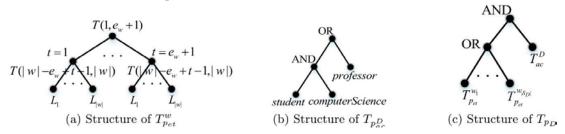


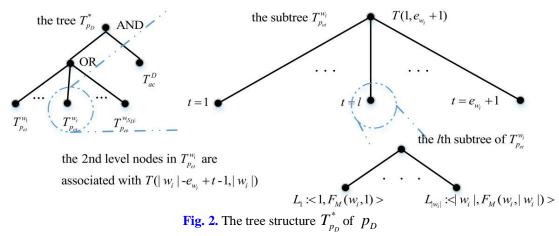
Fig. 1. The tree structures of error-tolerance policy, access control policy and document policy

**Error-tolerance Policy.** For each keyword w of the document  $\mathcal{D}$ , the data owner defines the maximal error-tolerance value  $e_w$  and an error-tolerance policy  $p_{et}^w$ .  $p_{et}^w$  could be represented as a three-level tree, denoted by  $T_{p_{et}}^w$ . As shown in **Fig. 1** (a), the root in  $T_{p_{et}}^w$  is composed of a threshold gate  $T(1, e_w + 1)$ . The root has  $e_w + 1$  children, which are numbered from 1 to  $e_w + 1$ . The *t* th child is composed of the threshold gate  $T(|w| - e_w + t - 1, |w|)$ , where  $t = 1, 2, ..., e_w + 1$ . For each subtree of  $T_{p_{et}}^w$ ,  $L_i$  is the *i* th leaf of the subtree and  $L_i$  is associated with the tuple  $\langle c_w^i, i, F_M(w, i) \rangle$ , where  $c_w^i$  is the *i* th character in w, *i* is the order of  $c_w^i$  in w, and  $F_M(w, i)$  is the word pattern value of  $c_w^i$ .

These threshold gate  $T(|w| - e_w + t - 1, |w|)$   $(t = 1, ..., e_w + 1)$  could be used to determine whether a searched word w' satisfies  $ed(w, w') \le e_w$ . Specifically, our method uses the threshold gate  $T(|w| - e_w + t - 1, |w|)$  to perform fuzzy keyword search: If  $|w|\ge |w'|$ , our method chooses the threshold gate in which t = 1; If |w'| - |w| > 0, our method chooses the threshold gate in which t = |w'| - |w| + 1 (see **Theorem 2** in **Section 4.4**). The order *i* provides the correct comparison order during the fuzzy keyword search (see the fuzzy keyword search algorithm in **Section 4.5**).

Access Control Policy. For each document  $\mathcal{D}$ , the data owner defines an access control policy  $p_{ac}^{D}$ .  $p_{ac}^{D}$  could be represented as a tree, denoted by  $T_{p_{ac}^{D}}$ . Internal nodes in  $T_{p_{ac}^{D}}$  are composed of threshold gates and the leaves are associated with attributes. Fig. 1 (b) shows the tree structure of the access control policy  $p_{ac}^{D}$  =professor OR (student AND computerScience). For this access control policy  $p_{ac}^{D}$ , it is true if and only if the user is a professor or a student of computer science. By setting similar access control policies, our method could realize the access control when performing fuzzy keyword search.

**Document Policy.** For each document  $\mathcal{D}$ , after constructing the access control policy and error tolerance policies for all the keywords in  $\mathcal{D}$ , the data owner constructs a document policy  $p_D$ . Suppose (1)  $\{p_{et}^{w_l}, p_{et}^{w_2}, ... | w_l, w_2, ... \in S_{w_D}\}$  is the set of all the error-tolerance policies of keywords in  $\mathcal{D}$ , where  $S_{w_D}$  is the keyword set of  $\mathcal{D}$ , (2)  $p_{ac}^D$  is the access control policy of  $\mathcal{D}$ . The formal description of  $p_D$  is  $p_D = (p_{et}^{w_l} \vee ... \vee p_{et}^{w_{|Sw_D|}}) \wedge p_{ac}^D$ , where  $|S_{w_D}|$ is the total of keywords in  $S_{w_D}$ . Because  $p_{et}^{w_l}, ..., p_{et}^{w_{|Sw_D|}}$  and  $p_{ac}^D$  could be represented as trees  $T_{p_{et}}^{w_l}, ..., T_{p_{et}}^{w_{|Sw_D|}}$  and  $T_{p_D}^D$ , the policy  $p_D$  could be represented as  $T_{p_D}$  (as shown in Fig. 1 (c)). Index Generation. For each document  $\mathcal{D}$ , the data owner runs the algorithm  $Encrypt(PK, ID_D || 0^l, T_{p_D})$  [21] to generate the index, where PK is the public key,  $ID_D$  is the identity of  $\mathcal{D}$  and  $T_{p_D}$  is the document policy of  $\mathcal{D}$ . Note that, the data owner appends lOs to the identity  $ID_D$ , denoted by  $ID_D || 0^l$ . In this way, the cloud could check whether a decryption is valid [22]. If a decryption outputs a plaintext that there are l 0s at the end of the plaintext, then the decryption is valid. Otherwise, it is invalid. We briefly describe the encryption algorithm *Encrypt* (details are in [21]). In [21], the children of an internal node in  $T_{p_D}$  are numbered from 1 to *num*. The function *index(x)* returns such a number associated with the node x. The function *parent(x)* returns the parent of the node x. *Encrypt* first chooses a polynomial  $q_x$  for each node in the tree  $T_{p_D}$ . These polynomials are chosen in a top-down manner, starting from the root of  $T_{p_D}$ . For each node x (suppose the threshold gate of x is  $T(n_x, m_x)$ ) in  $T_{p_D}$ , set the degree of  $q_x$  to  $n_x - 1$ . For the root R of  $T_{p_D}$ , *Encrypt* chooses a random  $s \in Z_p$  and sets  $q_R(0) = s$ . For any other node x, *Encrypt* sets  $q_x(0) = q_{parent(x)}(index(x))$  and randomly chooses  $d_x$  other points to completely define  $q_x$ . Then, *Encrypt* [21] encrypts  $ID_D || 0^l$  under  $p_D$  as follows.  $CT = (T_{p_D}, \tilde{C} = (ID_D || 0^l)e(g, g)^{\alpha s}, C = h^s, \forall y \in Y : C_y = g^{q_y(0)}, C_y' = H(f(y))^{q_y(0)})$ , where Y is the set of leafs in  $T_{p_D}$ , f(y) is the function which returns the character or attribute associated with y, and H is a hash function. Note that, the threshold gates now have been embedded in the ciphertexts by using this method.



In [21], the characters associated with the leafs of  $T_{p_D}$  are required to be stored in plaintext. However, data owner should protect the privacy of keywords in indexes. Thus, we transform the tree  $T_{p_D}$  into a new tree  $T_{p_D}^*$  (see Fig. 2) to hide the characters of keywords. Then, the data owner could construct the index  $Idx_D$  according to the ciphertext CT of  $ID_D || 0^l$ .  $Idx_D = (T_{p_D}^*, \tilde{C} = (ID_D || 0^l)e(g, g)^{\alpha s}, C = h^s,$   $\forall w_i \in S_{w_D} : e_{w_i},$   $\forall y_k \in Y(T_{P_{et}}^{w_i})$  and  $y_k$  is the leaf of the *t* th subtree of  $T_{P_{et}}^{w_i}$ :  $C_{y_k} = g^{q_{y_k}(0)}, C_{y_k} ' = H(f(y_k))^{q_{y_k}(0)}, i, t, k, F_M(w_i, k),$   $\forall y \in Y(T_{p_{ot}}^D)$ :  $C_y = g^{q_y(0)}, C_y ' = H(f(y)^{q_y(0)})$  , where  $e_{w_i}$  is the maximal error-tolerance value of  $w_i$ ,  $char(y_k)$  is the character  $c_{w_i}^k$  associated with the leaf node  $y_k$ ,  $f(y_k)$  (or f(y)) returns the character (or attribute) associated with the leaf  $y_k$  (or y),  $Y(T_{p_{et}}^{w_i})$  is the set of leafs of  $T_{p_{et}}^{w_i}$  ( $i = 1, ..., w_{|S_{w_D}|}$ ),  $Y(T_{p_{ac}}^{D})$  is the set of leafs of  $T_{p_{et}}^{w_i}$  ( $i = 1, ..., w_{|S_{w_D}|}$ ),  $Y(T_{p_{ac}}^{D})$  is the set of leafs of  $T_{p_{et}}^{w_i}$  ( $i = 1, ..., w_{|S_{w_D}|}$ ),  $Y(T_{p_{ac}}^{D})$  is the set of leafs of  $T_{p_{et}}^{w_i}$  is the following paragraphs,  $(C_{y_k} = g^{q_{y_k}(0)}, C_{y_k}' = H(f(y_k))^{q_{y_k}(0)})$  is denoted by the notation  $\widehat{C_{c_{w_i}^k}} \cdot \widehat{C_{c_{w_i}^k}}$  is the **ciphertext component** corresponding to the k th character  $c_{w_i}^k$  in the keyword  $w_i$ .

We observe that different documents may have the same keywords, and their indexes have the same word patterns. Thus, adversaries may infer the keywords by obersving the word patterns. Namely, if the word patterns of two keywords are the same, the adversaries may guess the two keywords are the same. To prevent such attacks, the data owner could randomize the keywords and word patterns. For each keyword  $w_i = c_{w_i}^1 \dots c_{w_i}^{|w_i|}$  in the document  $\mathcal{D}$ , first the data owner chooses an integer  $a_{1w_i}$  ( $a_{1w_i} \ge 0$ ) randomly, and next chooses  $a_{1w_i}$ characters randomly, denoted by  $\eta_1, ..., \eta_{a_{lw}}$ . Then, the data owner chooses  $a_{1w_i}$  positions in  $w_i$  randomly, and put  $\eta_1, ..., \eta_{a_{1w_i}}$  at these positions. For simplicity, we use the notation  $w_i^R$ to denote the randomized  $w_i$ . Then, the data owner computes the word pattern and character-appearing order of  $w_i^R$ . For each artificial character  $\eta_i$ , the data owner chooses two random values  $(C_{\eta_i}, C_{\eta_i})$  as the ciphertext component of  $\eta_i$ , s.t.  $|C_{\eta_i}| = |C_{y_i}|$  and  $|C_{\eta_i}'| = |C_{y_i}'|$ , where  $(C_{y_i}, C_{y_i}')$  is the ciphertext component of  $c_{w'}^j$  and  $c_{w'}^j$  is a character randomly chosen from the keyword  $w_i$ . According to [21],  $C_{y_i}$  and  $C_{y_i}$ ' are computationally indistinguishable from random values. Thus, after randomization, attackers cannot distinguish which character is a real character or an artificial character according to the word pattern values and ciphertext components. So, the index  $Idx_{D}$  can prevent the statistical attacks.

#### 4.3 Trapdoor Generation

For each user u, the data owner runs the algorithm KeyGen [21] to generate the secret key. In our method, the algorithm KeyGen takes as input the master key MK and  $S_{char} \cup S_{attr_u}$ ( $S_{char}$  is the character set which is used to spell all the keywords of documents, and  $S_{attr_u}$  is the attribute set distributed to u by the data owner). It outputs the secret key  $SK_u$  for u. KeyGen first randomly chooses a number  $\gamma$  from  $Z_p$ , a number  $\gamma_c$  from  $Z_p$  for each character  $c \in S_{char}$ , and a number  $\gamma_a$  from  $Z_p$  for each attribute  $a \in S_{attr_u}$ . Then KeyGencomputes the secret key as

 $SK_u = (D = g^{(\alpha+\gamma)/\beta}, \forall c \in S_{char} : D_c = g^{\gamma} \cdot H(c)^{\gamma_c}, D_c' = g^{\gamma_c}, \forall a \in S_{attr_u} : D_a = g^{\gamma} \cdot H(a)^{\gamma_a}, D_a' = g^{\gamma_a})$ Then, the data owner distributes the secret key  $SK_u$  to the user u. For simplicity, in the following paragraphs, we use the notation  $\overline{D_c}$  to denote  $(D_c = g^{\gamma} \cdot H(c)^{\gamma_c}, D_c' = g^{\gamma_c})$ .  $\overline{D_c}$  is the **secret key component** corresponding to the character *c*.

The trapdoor generation for a searched word  $w' = c_{w'}^1 \dots c_{w'}^{|w'|}$  is as follows. In the secret key  $SK_u$  of u, there are secret key components for all the characters. Thus, for each character in w', u could find a corresponding secret key component. Then, u could generate a trapdoor  $Td_{w'}$  for w'. The trapdoor  $Td_{w'}$  is the tuple  $\langle Td_{char}, Td_{attr} \rangle$ , where  $Td_{char} = \{\langle \overline{D}_{c_{w'}^i}, i, F(w', i) \rangle | i = 1, ..., | w' | \}$  ( $\overline{D}_{c_{w'}^i}$  is the secret key component for the i th character  $c_{w'}^i$  of w'), and  $Td_{attr} = \{(D_a, D_a') | a \in S_{attr_u}\}$ .

For the character c, the secret key component  $D_c$  in different trapdoors are always the same. Thus, adversaries may infer the searched word by obersving the secret key components. To prevent such attacks, u could run the delegate algorithm *Delegate* [21] to generate new secret keys. Then, for each search, u uses the new secret keys to generate a trapdoor. We also observe that if the searched words are the same, their word patterns in the trapdoors are the same. Thus, adversaries may also infer the searched word by obersving the word patterns. To prevent such attacks, users could choose  $a_{2w}$  characters randomly, denoted by  $\mu_1, \dots, \mu_{a_{2w}}$ , and use the same randomization method in Section 4.2 to randomize their trapdoors. Finally, u sends the trapdoor  $Td_{w'}$  to the cloud to perform search.

#### 4.4 Theorem, Property and Optimization

In this section, we give some theorems, properties and an optimization approach. These theorems and properties are the basis of our proposed method. Note that, the explanation of the notation  $|w \cap w'|_{Q}$  in the following **Theorem 2** can be found in **Section 3**.

**Theorem 1.** *w* is a keyword of a document and *w'* is a searched word.  $e_w (e_w \ge 0)$  is the maximal error-tolerance value of *w*. If  $ed(w, w') \le e_w$ , then there is  $|w| - e_w \le |w'| \le |w| + e_w$ , where |w| and |w'| denote the number of characters in *w* and *w'* respectively.

As **Theorem 1** is easy to be proofed, we do not give the proof of **Theorem 1**. **Theorem 1** is the necessary condition of  $ed(w, w') \le e_w$ . Thus, some keywords in indexes, which do not meet users' search requests, can be filtered out by using **Theorem 1**.

**Theorem 2.** w is a keyword of a document and w' is a searched word.  $e_w (e_w \ge 0)$  is the maximal error-tolerance value of w.  $ed(w, w') \le e_w$  if and only if  $|w \cap w'|_o \ge |w_{\max}| - e_w$  (If  $|w|\ge |w'|$ ,  $|w_{\max}|=|w|$  and  $|w_{\min}|=|w'|$ ; Otherwise,  $|w_{\max}|=|w'|$  and  $|w_{\min}|=|w|$ ). **Proof.** 

(1) The proof of "if  $ed(w, w') \le e_w$ , then there is  $|w \cap w'|_o \ge |w_{\max}| - e_w$ ".

**Case 1:**  $w_{\min}$  could be transformed into  $w_{\max}$  only by using substitutions and insertions.

Suppose  $|w_{\max} \cap w_{\min}|_o = n$ . As  $ed(w_{\max}, w_{\min}) \le e_w$ , we can suppose  $ed(w_{\max}, w_{\min}) = e_w - k$ , where k ( $0 \le k \le e_w$ ) is an integer. According to **Definition 2**, after one operation

(substitution or insertion), the word  $w_{\min}$  could be transformed into a new word  $w_{\min+1}$ .  $w_{\min+1}$  satisfies  $ed(w_{\max}, w_{\min+1}) = ed(w_{\max}, w_{\min}) - 1$  and  $|w_{\max} \cap w_{\min+1}|_o = n+1$ . Thus, it is easy to know that, after  $e_w - k$  operations (substitutions and insertions), the word  $w_{\min}$ could be transformed into a new word  $w_{\min+(e_w-k)}$ .  $w_{\min+(e_w-k)}$  satisfies  $ed(w_{\max}, w_{\min+(e_w-k)})$   $= ed(w_{\max}, w_{\min}) - (e_w - k) = 0$  (note  $ed(w_{\max}, w_{\min}) = e_w - k$ ) and  $|w_{\max} \cap w_{\min+(e_w-k)}|_o$   $= n + (e_w - k)$ . According to Definition 2, as there is  $ed(w_{\max}, w_{\min+(e_w-k)}) = 0$ , we have the conclution  $w_{\max} = w_{\min+(e_w-k)}$ . Thus, we have  $|w_{\max} \cap w_{\min+(e_w-k)}|_o = |w_{\max}|$ . Because there are  $|w_{\max} \cap w_{\min+(e_w-k)}|_o = |w_{\max}|$  and  $|w_{\max} \cap w_{\min+(e_w-k)}|_o = n + (e_w - k)$ , we have the conclusion  $|w_{\max}| = n + (e_w - k)$ . Then, as  $|w_{\max} \cap w_{\min}|_o = n$  and  $0 \le k \le e_w$ , there is  $|w_{\max} \cap w_{\min}|_o \ge |w_{\max}| - e_w$ . Namely, we have  $|w \cap w'|_o \ge |w_{\max}| - e_w$ .

**Case 2:** Substitutions, insertions and deletions are required to transform  $w_{\min}$  into  $w_{\max}$ .

To transform  $w_{\min}$  into  $w_{\max}$ , substitutions and insertions can change the value of  $|w_{\max} \cap w_{\min}|_{O}$ , but deletions can not change the value of  $|w_{\max} \cap w_{\min}|_{O}$ . Thus, if substitutions, insertions and deletions are required to transform  $w_{\min}$  into  $w_{\max}$ , the conclusion  $|w_{\max} \cap w_{\min}|_{O} \ge |w_{\max}| - e_{w}$  in Case 1 is still correct in Case 2. Namely, we have  $|w \cap w'|_{O} \ge |w_{\max}| - e_{w}$ .

(2) The proof of "if  $|w \cap w'|_{o} \ge |w_{\max}| - e_{w}$ , then there is  $ed(w, w') \le e_{w}$ ".

As  $|w_{\max}| \ge |w_{\min}| \ge |w_{\max} \cap w_{\min}|_o$  and  $|w_{\max} \cap w_{\min}|_o \ge |w_{\max}| - e_w$ , we have:  $|w_{\max}| \ge |w_{\min}| \ge |w_{\max}| - e_w$ . As  $|w_{\max} \cap w_{\min}|_o \ge |w_{\max}| - e_w$ , there are at least  $|w_{\max}| - e_w$  characters are the same in  $w_{\min}$  and  $w_{\max}$ . Namely, there are at most  $e_w$  characters are different in  $w_{\min}$  and  $w_{\max}$ . Thus, to transform  $w_{\min}$  into  $w_{\max}$ , the total of operations is no greater than  $e_w$ . Thus, we can know that the edit distance between  $w_{\min}$  and  $w_{\max}$  is less than or equal to  $e_w$ . Then, we have the conclusion  $ed(w, w') \le e_w$ .

**Theorem 2** is the sufficient and necessary condition of  $ed(w, w') \le e_w$ . Thus, by using **Theorem 2**, our method could correctly perform fuzzy keyword search. According to **Theorem 1**, if w and w' satisfy  $ed(w, w') \le e_w$ , then there are  $|w_{\max}| = |w|$ , |w| + 1, ...,  $|w| + e_w$ . Thus, thresholds in the error-tolerance policy  $p_{et}^w$  are  $T(|w| - e_w, |w|)$ ,  $T(|w| - e_w + 1, |w|)$ , ..., T(|w|, |w|). For simplicity, these threshold gates could be written as  $T(|w| - e_w + t - 1, |w|)$ , where  $t = 1, 2, ..., e_w + 1$ . When  $|w| \ge |w'|$ , it is obvious that the threshold gate in which t = 1 could be used to test whether  $ed(w, w') \le e_w$ . When  $|w'| \ge |w|$ , it requires at least |w'| - |w| deletions to transform w' into w. Then, at most  $e_w - (|w'| - |w|)$  operations are left which could be used to transform w' into w. Thus, there are at least  $|w| - [e_w - (|w'| - |w|)]$  characters should be the same in w and w'. If one uses  $T(|w| - e_w + t - 1, |w|)$  to test whether  $ed(w, w') \le e_w$ , then there is

 $|w| - [e_w - (|w'| - |w|)] = |w| - e_w + t - 1$ . Thus, we can compute t = |w'| - |w| + 1. Namely, if |w'| > |w|, the threshold gate in which t = |w'| - |w| + 1 could be used to test whether  $ed(w, w') \le e_w$  (see Section 4.2).

As each character of w corresponds to a ciphertext component in  $Idx_D$  (see Section 4.2) and each character of w' corresponds to a secret key component in the trapdoor (see Section 4.3). A secret key component can be used to decrypt a ciphertext component, if and only if they have the correct corresponding relationship. Thus, we have the following definition.

**Definition 6.** Corresponding relationship. In an index  $Idx_D$ ,  $\widehat{C_{c_w^i}}$  is a ciphertext component, which corresponds to the *i*th character  $c_w^i$  in *w*. In a trapdoor  $Td_{w'}$ ,  $\overline{D_{c_{w'}^j}}$  is a secret key component, which corresponds to the *j*th character  $c_{w'}^j$  in *w'*. A corresponding relationship is the tuple  $\langle \widehat{C_{c_w^i}}, \overline{D_{c_{w'}^j}} \rangle > . \langle \widehat{C_{c_w^i}}, \overline{D_{c_{w'}^j}} \rangle$  is correct if  $c_w^i = c_{w'}^j$ . Otherwise, it is wrong.

As keywords in indexes and searched words in trapdoors have been hidden to protect the privacy, it is difficult to find out the correct corresponding relationships. According to the decryption algorithm *Decrypt* [21], if there are not **enough** correct corresponding relationships, the cloud server cannot decrypt the indexes to obtain the identities of documents. According to **Theorem 2**, the "enough" means that  $|w \cap w'|_o \ge |w_{max}| - e_w$ .

We give the following four properties, which could help the cloud to efficiently find out the corresponding relationships which may be correct. In the following properties,  $m_w^i$  is the *i* th value in the word pattern of w, and  $m_{w'}^j$  is the *j* th value in the word pattern of w'.  $A \xrightarrow{p} B$  denotes, if there is *A*, then there is *B* with the probability *p*. Note that: (1) For each  $c_w^i$  and  $m_w^i$ ,  $i = i \mod |w|$  if i > |w|; (2) For each  $c_{w'}^j$  and  $m_{w'}^j$ ,  $j = j \mod |w'|$  if j > |w'|. Thus, the meaning of "contiguous" in the following properties is more general. For example,  $c_w^{|w|}c_w^1$  in w, and  $c_{w'}^{|w'|}c_{w'}^1$  in w' are all contiguous characters.

For clarity, we use the notations  $c_w^i$ ,  $c_{w'}^j$  to illustrate the idea of properties and optimization approach. In fact, the properties and optimization approach are used to handle the components  $\widehat{C}_{c_w^i}$ ,  $\overline{D}_{c_{w'}^j}$ .  $c_w^i$  and  $\widehat{C}_{c_w^i}$  have the same order *i*.  $c_{w'}^j$  and  $\overline{D}_{c_{w'}^j}$  have the same order *j*. Thus, if there is  $\langle c_w^i, c_{w'}^j \rangle$ , then there is the corresponding relationship  $\langle \widehat{C}_{c_w^i}, \overline{D}_{c_{v'}^j} \rangle$ .

The following properties show the relationships between two words and their word patterns. As these properties are easy to be proofed, we do not give the proof of them.

Property 1.  $m_{w}^{i+1} = m_{w'}^{j+1} \xrightarrow{p} c_{w}^{i} = c_{w'}^{j}$  and  $c_{w}^{i+1} = c_{w'}^{j+1}$ Property 2.  $(m_{w}^{i+1} + m_{w}^{i+2} + ... + m_{w}^{i+k}) \mod sp = m_{w'}^{j+1} \xrightarrow{p} c_{w}^{i} = c_{w'}^{j}$  and  $c_{w}^{i+k} = c_{w'}^{j+1}$ Property 3.  $m_{w}^{i+1} = (m_{w'}^{j+1} + m_{w'}^{j+2} + ... + m_{w'}^{j+k}) \mod sp \xrightarrow{p} c_{w}^{i} = c_{w'}^{j}$  and  $c_{w}^{i+1} = c_{w'}^{j+k}$ Property 4.  $(m_{w}^{i+1} + m_{w}^{i+2} + ... + m_{w}^{i+k}) \mod sp = (m_{w'}^{j+1} + m_{w'}^{j+2} + ... + m_{w'}^{j+t}) \mod sp$  $\xrightarrow{p} c_{w}^{i} = c_{w'}^{j}$  and  $c_{w}^{i+k} = c_{w'}^{j+t}$  According to the above properties, many corresponding relationships could be found. However, in these corresponding relationships, there are many wrong corresponding relationships. This is because that a corresponding relationship is correct only with the probability  $p = 1/(|S_{char}|^2/sp)$  (see Section 3). As wrong corresponding relationships will reduce the efficiency of the query, we give an optimization approach to eliminate the wrong corresponding relationships as many as possible. The optimization approach is given below.

**Step 1**, given the word patterns of w and w', the cloud could compute quite a few corresponding relationships according to **Property 1**, **2**, **3** and **4**. Note that, if the maximal error-tolerance value of w is  $e_w$ , the k in the above properties should satisfy  $k \le e_w + 1$ . This is because, if the first and the last character in a k+1 contiguous-character string have been matched, it means that there are k-1 typos. Thus we have  $k-1 \le e_w$  (namely,  $k \le e_w + 1$ ). For the same reason, the t in the **Property 4** should satisfy  $t \le e_w + 1$ . Finally, the cloud can obtain a set, denoted by  $Set_{Step1} = \{(< c_w^i, c_{w'}^j >, < c_w^p, c_{w'}^q >), ...\}$ .

**Step 2**, if the *i* th character in w' corresponds to the *j* th character in w, it is obvious that *i* and *j* should satisfy  $|i - j| \le e_w$ . Thus, the cloud should delete  $(< c_w^i, c_{w'}^j >, < c_w^p, c_{w'}^q >)$  in  $Set_{Step1}$  if  $|i - j| \le e_w$  or  $|p - q| \le e_w$ . For clarity, let  $Set_{Step2}$  denote the set, in which some wrong corresponding relationships in  $Set_{Step1}$  have been deleted.

**Step 3**, if  $(\langle c_w^i, c_{w'}^j \rangle, \langle c_w^p, c_{w'}^q \rangle)$  is correct, both  $\langle c_w^i, c_{w'}^j \rangle$  and  $\langle c_w^p, c_{w'}^q \rangle$  should appear in  $Set_{Step2}$  at least 2 times. Otherwise,  $(\langle c_w^i, c_{w'}^j \rangle, \langle c_w^p, c_{w'}^q \rangle)$  is wrong and should be deleted. Let  $Set_{Step3}$  denote the set of corresponding relationships after executing Step 3.

**Step 4**, for each  $(\langle c_w^i, c_{w'}^j \rangle, \langle c_w^p, c_{w'}^q \rangle) \in Set_{Step3}$ , the cloud extracts  $\langle c_w^i, c_{w'}^j \rangle$  and  $\langle c_w^p, c_{w'}^q \rangle$ . Then, the cloud adds  $\langle c_w^i, c_{w'}^j \rangle$  and  $\langle c_w^p, c_{w'}^q \rangle$  into a set, denoted by  $Set_{Step4} = \{\langle c_w^i, c_{w'}^j \rangle\}$ . If a tuple has been added into the set, the cloud does not add it again.

Step 5, the cloud extracts all the corresponding relationships from  $Set_{Step4}$ . If the total of corresponding relationships is less than  $|w_{max}| - e_w$ , this means that w' and w do not fuzzy match. Otherwise, the cloud calculates all the combinations (each combination contains  $|w_{max}| - e_w$  corresponding relationships). Let  $Set_{Step5}$  denote the set of these combinations.

**Step 6**, for each combination in  $Set_{Step5}$ , the cloud sorts its corresponding relationships. Let  $(\langle c_w^{i_1}, c_{w'}^{j_1} \rangle, \langle c_w^{i_2}, c_{w'}^{j_2} \rangle, \langle c_w^{i_3}, c_{w'}^{j_3} \rangle, ..., \langle c_w^{i_n}, c_{w'}^{j_n} \rangle)$  denote a sorted combination, where  $n = |w_{\max}| - e_w$  and  $i_1 < i_2 < ... < i_n$ . Then, the cloud checks whether  $j_1 < j_2 < ... < j_n$ . If the combination does not satisfy  $j_1 < j_2 < ... < j_n$ , the cloud deletes the combination in  $Set_{Step5}$ . Recall the explanation of  $|w \cap w'|_o$  in Section 3,  $(i_1, i_2, ..., i_n)$  and  $(j_1, j_2, ..., j_n)$  represents the orders of character-appearing orders of w and w'. Thus,  $(i_1, i_2, ..., i_n)$  and  $(j_1, j_2, ..., j_n)$  should be in strictly monotone increasing order. Let  $Set_{Step6}$  denote the set of combinations after executing Step 6.

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**Step 7**, for each combination  $(\langle c_w^{i_1}, c_{w'}^{j_1} \rangle, \langle c_w^{j_2}, c_{w'}^{j_2} \rangle, \langle c_w^{i_3}, c_{w'}^{j_3} \rangle, ..., \langle c_w^{i_n}, c_{w'}^{j_n} \rangle)$  in *Set*<sub>*Step6*</sub>, the cloud checks whether it is correct. According to the definition of word pattern (**Definition 4**), a correct combination should satisfy,

 $(m_{w}^{i_{1}+1} + m_{w}^{i_{1}+2} + \dots + m_{w}^{i_{2}}) \mod sp = (m_{w'}^{j_{1}+1} + m_{w'}^{j_{1}+2} + \dots + m_{w'}^{j_{2}}) \mod sp, (m_{w}^{i_{2}+1} + m_{w}^{i_{2}+2} + \dots + m_{w}^{i_{3}}) \mod sp = (m_{w'}^{j_{2}+1} + m_{w'}^{j_{2}+2} + \dots + m_{w'}^{j_{3}}) \mod sp, \dots, (m_{w}^{i_{n-1}+1} + m_{w}^{i_{n-1}+2} + \dots + m_{w}^{i_{n}}) \mod sp = (m_{w'}^{j_{n-1}+1} + m_{w'}^{j_{n-1}+2} + \dots + m_{w'}^{j_{n}}) \mod sp = (m_{w'}^{j_{n-1}+1} + m_{w'}^{j_{n-1}+2} + \dots + m_{w'}^{j_{n}}) \mod sp = (m_{w'}^{j_{n+1}+1} + m_{w'}^{j_{n+1}+2} + \dots + m_{w'}^{j_{n}}) \mod sp = (m_{w'}^{j_{n+1}+1} + m_{w'}^{j_{n+2}+1} + \dots + m_{w'}^{j_{n}}) \mod sp$ 

Otherwise, the combination is wrong and should be deleted from  $Set_{Step6}$ . Let  $Set_{Step7}$  denote the set of combinations after executing Step 7.

#### 4.5 Fuzzy Keyword Search Algorithm supporting Access Control

Before describing the fuzzy keyword search algorithm supporting access control (FKSAAC), we first illustrate the algorithm *Decrypt*. Then, we give the search algorithm FKSAAC. **Decryption Algorithm in FKSAAC.** Most parts of the decryption algorithm in our method are the same as the decryption algorithm in Bethencourt's method [21]. However a few parts are different. In Bethencourt's method [21], in the trees (e.g.  $T_{p_D}$ ) which are associated with ciphertexts, the attributes in leafs are stored in the form of plaintext. In our method, in the trees (e.g.  $T_{p_D}^*$ ) which are associated with indexes: (1) If the leafs are associated with characters of keywords, the word pattern values (for example,  $F_M(w,i)$ , i = 1, 2, ..., |w|) are stored in these leafs (the characters of keywords are not stored because the privacy of keywords should be protected). (2) If the leafs are associated with attributes, these attributes are stored in these leafs in the form of plaintext (this part is the same as [21]). Thus, before representing the algorithm FKSAAC, we want to briefly illustrate the decryption algorithm *Decrypt* which has been slightly modified in our method.

*Decrypt* takes as input an index  $Idx_D$  and a trapdoor  $Td_{w'}$  of w'. A document policy is embedded in the index  $Idx_D$ , and the document policy consists of several error-tolerance policies and an access control policy. If and only if (1) w' satisfies one of the error-tolerance policies in  $Idx_D$  and (2) the attributes of u satisfy the access control policy, *Decrypt* could decrypt  $Idx_D$  and output the identity of  $\mathcal{D}$ . Otherwise, it outputs a meaningless string  $\bot$ .

First, we introduce the recursive algorithm  $DecryptNode(Idx_D, Td_{w'}, x)$  in Decrypt, where x is a leaf of  $T_{p_D}^*$ . Let i = f(x) (i is a character or an attribute associated with x). We should note that: (1) If x is associated with an attribute, DecryptNode could efficiently compute i = f(x). This is because attributes in the leafs of  $T_{p_D}^*$  are stored in the form of plaintext (this part is the same as [21]). (2) If x is associated with a character of a keyword, DecryptNode can compute i = f(x) by using word patterns (see Section 3 and 4.4), where i = f(x) is a correct corresponding relationship (this part is the difference between our method and [21]). Then, the algorithm DecryptNode computes as follows,

$$DecryptNode(Idx_{D}, Td, x) = \frac{e(D_{i}, C_{x})}{e(D_{i}^{'}, C_{x}^{'})} = \frac{e(g^{\gamma} \cdot H(i)^{\gamma_{i}}, h^{q_{x}(0)})}{e(g^{\gamma_{i}}, H(i)^{q_{x}(0)})} = e(g, g)^{\gamma q_{x}(0)}.$$
 Otherwise,

 $DecryptNode(Idx_D, Td)$  outputs  $\perp$ .

The rest parts of *Decrypt* in our method are the same as [21] and we briefly describe them as follows. When x is a non-leaf node, the algorithm *DecryptNode*( $Idx_D, Td_{w'}, x$ ) proceeds as follows. For all nodes z that are children of x, it calls *DecryptNode* and stores the output as  $F_z$ . Suppose x is associated with the threshold gate  $T(n_x, m_x)$ . If there exists  $n_x$ outputs, which are not  $\bot$ , *DecryptNode*( $Idx_D, Td_{w'}, x$ ) outputs  $e(g, g)^{\gamma q_x(0)}$ . When x = Ris the root of  $T_{p_D}^*$ , *DecryptNode*( $Idx_D, Td_{w'}, R$ ) outputs  $e(g, g)^{\gamma q_x(0)}$ . Recall that,  $q_R(0)$  is set to s (see Section 4.2). Thus, we have  $e(g, g)^{\gamma q_R(0)} = e(g, g)^{\gamma s}$ . Then, the algorithm *Decryption* decrypts  $Idx_D$  by computing

$$\tilde{C}/(e(C,D)/e(g,g)^{\gamma s}) = (ID_D \parallel 0^l)e(g,g)^{\alpha s}/(e(h^s,g^{(\alpha+\gamma)/\beta})/e(g,g)^{\gamma s}) = ID_D \parallel 0^l.$$

Finally, the algorithm *Decrypt* outputs the identity  $ID_D$  of  $\mathcal{D}$ .

**Search Algorithm FKSAAC.** For each document, the cloud server runs the algorithm FKSAAC to test whether the searched word fuzzy matches the keywords in a document. FKSAAC takes as input the trapdoor  $Td_{w'}$  of a searched word w' and the index  $Idx_D$  of an encrypted document  $\mathcal{D}$ . FKSAAC outputs the identity  $ID_D$  of  $\mathcal{D}$ , if and only if (1) w' satisfies  $ed(w_i, w') \leq e_{w_i}$  (represented by an error-tolerance policy of  $\mathcal{D}$ ), where  $w_i$  is one of the keywords in  $\mathcal{D}$ , and (2) attributes in  $Td_{w'}$  satisfy the access policy of  $\mathcal{D}$ . Otherwise, FKSAAC outputs false. The search algorithm FKSAAC is described as follows.

**Step 1.** For each subtree  $T_{p_{ct}}^{w_i}$  (it represents the keyword  $w_i$ ) in  $T_{p_D}^*$ , FKSAAC computes  $|w_i|$  according to the number of ciphertext components and computes |w'| according to the number of secret key components in  $Td_{w'}$ . If  $|w_i| - e_{w_i} \leq |w'|$  or  $|w'| \leq |w_i| + e_{w_i}$  (see **Theorem 1**), FKSAAC aborts the keyword  $w_i$  and then executes **Step 1** to test the next keyword in  $Idx_D$ . Otherwise, FKSAAC computes  $|w'| - |w_i| : (1)$  If  $|w'| - |w_i| \leq 0$ , FKSAAC extracts ciphertext components from  $Idx_D$  s.t. these ciphertext components are associated with the value t = 1; (2) If  $|w'| - |w_i| > 0$ , FKSAAC extracts ciphertext components are associated with the value t = 1; (2).

**Step 2.** FKSAAC extracts the word pattern of  $w_i$  from the index  $Idx_D$  and the word pattern of w' from the trapdoor  $Td_{w'}$ . Then, FKSAAC could calculate the set  $Set_{Step7}$  by executing the optimization approach in **Section 4.4**. Next, FKSAAC finds out which secret key component of an attribute in  $Td_{w'}$  corresponds to which ciphertext component of an attribute in  $Idx_D$  (these relationships about attributes are easy to be obtained, because they are stored in plaintext). For each combination in  $Set_{Step7}$ , FKSAAC extracts the corresponding

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relationships in it. Then FKSAAC runs the algorithm *Decrypt* in our method to try to decrypt  $Idx_D$  by using these corresponding relationships and the relationships about attributes: (1) If *Decrypt* outputs the identity  $ID_D$  of  $\mathcal{D}$ , FKSAAC returns  $ID_D$ . (2) If *Decrypt* outputs  $\bot$ , FKSAAC tests the next combination in  $Set_{Step7}$ . If all the outputs of *Decrypt* are  $\bot$ , FKSAAC executes **Step 1** to test the next keyword in  $Idx_D$ .

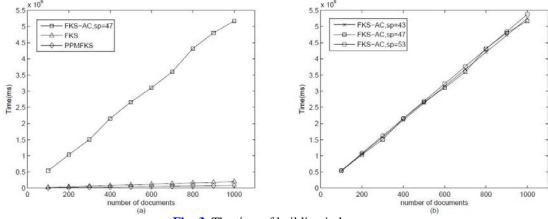
Step 3. FKSAAC returns false.

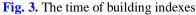
The cloud server runs FKSAAC to test all the indexes of encrypted documents, and then returns the encrypted documents whose identities have been retrieved to the user u.

#### 5. Experiments

We compare our method FKS-AC with Fuzzy Keyword Search over Encrypted Data in Cloud Computing (FKS) [1] and Privacy-Preserving Multi-Keyword Fuzzy Search over Encrypted Data in the Cloud (PPMKFS) [17]. We also do the comparison works of FKS-AC when choosing different values as sp (sp is the parameter in the word pattern function  $F_M$ ).

FKS-AC is implemented by using Java Pairing-Based Cryptography Library 2.0.0, which could support the calculations in bilinear groups. In FKS-AC, the character set  $S_{char}$  is  $\{a, b, ..., z, A, B, ..., Z, -\}$ , the attribute set  $S_{attr}$  is  $\{a_1, a_2, a_3\}$  and the access control policies are " $a_1$  AND  $a_3$ ", " $a_2$  AND  $a_3$ ", " $a_1$  OR  $a_2$ ", etc. In order to compare FKS-AC, PPMKFS and FKS fairly (as PPMKFS and FKS do not support access control, the cloud has to test all the indexes for fuzzy search), we suppose the data owner distributes the attributes  $a_1$ ,  $a_2$  and  $a_3$  to users. Then, users have the privilege to search all the documents. Thus, FKS-AC also has to test all the indexes of documents after receiving a trapdoor from a user.





Our experiments run on a win7 computer with four 2.80GHz CPUs and 4G RAM. We randomly extract 400 distinct keywords from the documents in ACM Digital Library. In these keywords, the minimal, maximal and average number of characters are 3, 14 and 8 respectively. The documents is 1000 in total. Each document has 5 keywords, which are randomly chosen from these 400 keywords. Then, we compare the running times of index generation, trapdoor generation and fuzzy keyword search. Given a keyword w, its maximal

error-tolerance value is  $e_w$ . In FKS-AC and FKS, we set (1)  $e_w = 1$ , if  $|w| \le 5$ ; (2)  $e_w = 2$ , if  $5 < |w| \le 10$ ; (3)  $e_w = 3$ , if |w| > 10. To generate a searched word w', we randomly chooses  $e_w$  characters as typos, and insert them into w. Thus, the number of characters in w' is  $|w| + e_w$  (|w'| = 4, 5, ..., 17). In PPMKFS, we set  $e_w = 1$  whether w is a long keyword or not. This is because the number of typos allowed by PPMKFS is fixed when LSH has been chosen.

The time of index generation. Fig. 3 (a) shows the times of index generation in FKS-AC, FKS and PPMKFS: (i) The index generation times are linear to the number of documents; (ii) FKS and PPMKFS are more efficient than FKS-AC. Fig. 3 (b) shows that the times of index generation of FKS-AC when setting the parameter sp to different values.

Analysis of the results. As FKS-AC, FKS and PPMKFS generate index per document, thus the times of index generation are linear to the number of documents. The index generation of FKS is constructed on AES. As AES is a symmetric encryption method and the computing overhead is very low, FKS is very efficient. PPMKFS is constructed on LSH and BF (LSH and BF consist of hash functions). ad of LSH and BF is much less than AES, the index generation of PPMKFS is constructed on CP-ABE. CP-ABE is an asymmetric encryption scheme and requires complicated calculations. Thus, FKS-AC spends more time building indexes. Additionally, FKS-AC should calculate the word patterns for keywords. As the computing overhead of word patterns does not increase when choosing different values as sp, the times of index generation of FKS-AC are the same when sp is set to 43, 47 and 53 respectively.

As the data owner generates indexes before outsourcing documents to the cloud, index generation could be seen as the initialization work before providing the search service. Thus, we think the low efficiency of index generation in FKS-AC could be tolerated.

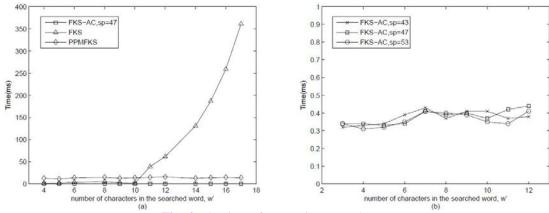


Fig. 4. The time of generating a trapdoor

The time of trapdoor generation. As shown in Fig. 4 (a), FKS-AC is the most efficient, and FKS costs more time for trapdoor generation. From Fig. 4 (b), we can see that the times of FKS-AC are almost the same when sp is set to different values.

Analysis of the results. In FKS-AC, trapdoor is generated on user client. A user only puts some secret key components together according to the character-appearing order of w', and then computes the word pattern of w'. Thus, the trapdoor generation in FKS-AC is very efficient. In PPMKFS, trapdoor is generated by data owner. The data owner generates the

trapdoor for a user by executing LSH and BF. As LSH and BF consist of dozens of hash functions, the trapdoor generation of PPMKFS is slower than FKS-AC. In FKS, the trapdoor is generated on user client. Before generating a trapdoor for a searched word, the user should first generate a fuzzy keyword set. However, a long searched word necessitates to issue a large set whose size is  $O(|w'|^{e_w})$  ( $e_{w'} = 1$  if  $w' \le 5$ ;  $e_{w'} = 2$  if  $5 < w' \le 10$ ;  $e_{w'} = 3$  if w' > 10). Thus, when |w'| increases, the size of the set increases rapidly. Then, the user encrypts each word in the set, and their ciphertexts are as the trapdoor of the searched word. Thus, the efficiency of trapdoor generation of FKS is the lowest. As shown in **Fig. 4** (**b**), when setting *s*<sup>*p*</sup> to different values, the trapdoor generation times of FKS-AC are almost the same. This is because the computing overhead of word pattern does not increase when choosing different values as *s*<sup>*p*</sup>.

The time of fuzzy search. Fig. 5 shows the average time of search when |w'| = 4, 5, ..., 17. From Fig. 5 (a), we can see that PPMKFS is the most efficient. FKS has a better performance than FKS-AC when |w'| < 10. FKS-AC is more efficient than FKS when |w'| > 10. From Fig. 5 (b), we can see that the search efficiency of FKS-AC could be improved by increasing *sp*.

**Analysis of the results.** As PPMKFS performs fuzzy search only by multiplying two groups of vectors (one group of vectors is a trapdoor and the other is the index of a document), PPMKFS is very efficient. However, the search result of PPMKFS is not accurate. This is because PPMKFS is based on BL and LSH. Both BL and LSH introduce **false positives** (a false positive is that, a document should not be in the search result, but it is). Additionally, LSH introduces **false negatives** (a false negative is that, a document should not be in the search result, but it is not). As the shortcomings of BL and LSH, PPMKFS can not provide the accurate search results. Compared with PPMKFS, FKS and FKS-AC are accurate methods and do not introduce any false positives or false negatives. We explain the exerimental results (as shown in **Fig. 5**) of FKS and FKS-AC in detail below.

In FKS, each trapdoor consists of all the ciphertexts of possible misspellings of w'. Thus, when |w'| increases, the size of trapdoor increases rapidly. When performing a fuzzy search, as the cloud has to compare each ciphertext in the trapdoor of w' with the indexes of documens, the computing overhead of fuzzy search increases rapidly and inevitably results in a long search time.

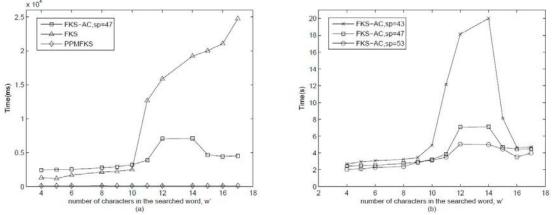


Fig. 5. The average time of fuzzy search

In FKS-AC, if the searched word w' is long, there are more secret key components in the trapdoor of w' which should be tested. Thus, FKS-AC should do more calculations in bilinear groups. Thus, as shown in Fig. 5 (a), the search time of FKS-AC increases when |w'|increases. Now we explain the reason why the efficiency decreases a lot when using the trapdoor of w' (|w'|=12 or 14) to perform fuzzy search. Recall that, FKS-AC should compute a set of combinations and try to decrypt indexes using these combinations. In the procedure of fuzzy search, wrong combinations would reduce the search efficiency of FKS-AC. When the searched word w' is very similar to a keyword w and the typos in w'does not exceed  $e_w$ , according to Theorem 2, there must exist some combinations that could be used to correctly decrypt the indexex of documents which contains w. However, when the searched word w' is very similar to a keyword w, but the typos in w' exceeds  $e_w$ , according to Theorem 2, all these combinations found by our algorithm FKSAAC are wrong combinations, which would waste a lot of time to try to decrypt indexes. For example, when using w' = constructionn to search  $w_1 = construction$  ( $e_{w_1} = 3$ ), as the typos in w' does not exceed  $e_{w} = 3$ , FKS-AC could find out some right combinations. Then FKS-AC could try to decrypt the index by using these combinations, and the search efficiency would not decrease obviously. However, when using w' = constructionn to search  $w_2 = contributions$  $(e_{w_2} = 3)$ , as w' is very similar to  $w_2$ , our algorithm could also find some combinations. However, as the number of typos in w' exceeds  $e_{w_2} = 3$ , according to Theorem 2, all these combinations found by our algorithm FKSAAC are wrong combinations. As the cloud does not know which combinations are wrong, all these wrong combinations should be used to try to decrypt the indexes of documents which contains  $w_2$ . Thus, the search efficiency decreases obviously. Note that, in the above example,  $w_1$  and  $w_2$  look very similar, but the edit distance between them is great than the maximal error-tolerance values allowed by them. In our experiments, the tested keyword are randomly chosen from ACM Digital Library. When |w'|=12 or 14, there are many such keywords like  $w_1$  and  $w_2$ . For example, "adaptation" and "adsorption", "Automation" and "Automobiles", etc. Thus, the search time of FKS-AC increases a lot when |w'|=12 and 14.

From Fig. 5 (b), we can see that, the search efficiency increases with the value of sp. This is because larger sp could help the cloud to find corresponding relationships more accurate and efficient. Namely, a larger sp could reduce the number of wrong combinations found by our algorithm FKSAAC. Thus, the search efficiency increases when sp increases.

### 6. Security Analysis

## 6.1 Security Analysis of FKS-AC about Collusion Attack.

In our method, we adopt CP-ABE scheme [21] to generate secret keys for different users. Users use their secret keys to generate trapdoors for searching keywords. As the CP-ABE scheme is collusion-resistance (it has been proofed in [21]). Thus, users' secret key components generated by CP-ABE scheme cannot be colluded to decrypt the ciphertexts which beyond the privileges of users. Additionally, in our method, a user could generate new

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secret keys by running the algorithm *Delegate*, and then use the new secret keys to construct trapdoors. As new secret keys and old secret keys can not be colluded (it has been proofed in [21]), the secret key components in the trapdoors from the same user cannot be colluded.

#### 6.2 Security Analysis of FKS-AC in the Known Ciphertext Model.

Known Ciphertext Model [17, 23, 24]: The cloud server can only access (1) the encrypted documents, (2) the indexes, (3) the word patterns of keywords and searched words, (4) the submitted trapdoors, and (5) the search results.

According to the known ciphertext model, if the adversary records the word patterns, trapdoors and search results, the adversary can build up access patterns. Therefore, under the known ciphertext model, nothing beyond the access patterns and the search results should be leaked. In the following paragraphs,  $w_i$  denotes a keyword and  $w_i$ ' denotes a searched word. We use the notation  $S_{w_i, e_{w_i}}$  to denote the collection of  $w_i$ ' satisfying  $ed(w_i, w_i') \le e_{w_i}$ , where  $ed(w_i, w_i')$  denotes the edit distance between  $w_i$  and  $w_i'$ , and  $e_{w_i}$  denotes the the maximal error-tolerance value of  $w_i$ . We adapt the definitions in [4, 17, 25] for our proofs.

**Definition 7.** Search Pattern  $(\pi)$ : Let  $Q = \{w_1, ..., w_n\}$  be the set of searched words for *n* consecutive queries, then  $\pi$  be a binary matrix s.t.  $\pi[i, j] = 1$  if  $w_i \in S_{w_i, e_{w_i}}$  and  $w_i \in S_{w_i, e_{w_i}}$ , otherwise  $\pi[i, j] = 0$ .

**Definition 8.** Access Pattern  $(A_p)$ : Let  $D(w_i')$   $(w_i' \in S_{w_i, e_{w_i}})$  be a collection that contains the identities of documents which contain the keyword  $w_i$ . Let  $T = \{T_1, ..., T_n\}$  be the trapdoors for the query set  $Q = \{w_1', ..., w_n'\}$ . Then, Access Pattern for the *n* trapdoors is defined as  $\{A_p(T_1) = D(w_1'), ..., A_p(T_n) = D(w_n')\}$ .

**Definition 9.** History  $(H_n)$ : Let D be the document collection and  $Q = \{w_1, ..., w_n'\}$  be the searched words for n consecutive queries. Then,  $H_n = (D, Q)$  is defined as a n-query History.

**Definition 10.** Trace  $(\gamma)$ : Let  $C = \{C_1, ..., C_l\}$  be the collection of encrypted documents,  $id(C_i)$  be the identity of  $C_i$ ,  $|C_i|$  be the size of  $C_i$ ,  $P_{w_i}$  be the word pattern of  $w_i$ ,  $P_{w_i'}$  be the word pattern of  $w_i'$ ,  $S_p(H_n)$  be the Search Pattern of  $H_n$  and  $A_p(H_n)$  be the Access Pattern of  $H_n$ . Then,  $\gamma(H_n) = \{(id(C_1), ..., id(C_l)), (|C_1|, ..., |C_l|), (P_{w_1}, ..., P_{w_n}), (P_{w_1'}, ..., P_{w_n'}), S_p(H_n), A_p(H_n)\}$  is defined as the trace of  $H_n$ . Trace is the maximum amount of information that a data owner allows to leak to an adversary.

**Definition 11.** View (V): Let  $C = \{C_1, ..., C_l\}$  be the collection of encrypted documents,  $id(C_i)$  be the identity of  $C_i$ , I be the collection of indexes of C,  $P_w = (P_{w_1}, ..., P_{w_n})$  be the collection of word patterns of keywords,  $P_{w'} = (P_{w_1'}, ..., P_{w_n'})$  be the collection of word patterns of searched words, and  $T = \{T_1, ..., T_n\}$  be the collection of trapdoors. Then,  $V(H_n) = \{(id(C_1), ..., id(C_l)), C, I, P_w, P_{w'}, T\}$  is defined as the view of  $H_n$ . View is the information that is accessible to an adversary.

We adopt a similar simulation based proof, which is widely used in [4, 17]. Intuitively, given two histories with the same trace, if the adversary cannot distinguish which of them is generated by the simulator, the adversary cannot learn additional information about the index, trapdoors and the encrypted documents beyond the search result and the access pattern [17]. **Theorem 3.** FKS-AC is secure under the known ciphertext model.

**Proof.** The notation S denotes the simulator, which can simulate a view  $V^*$ .  $V^*$  is indistinguishable from an adversary's view  $V(H_n) = \{(id(C_1), ..., id(C_l)), C, I, P_w, P_{w'}, T\}$ . To achieve this, the simulator S does the followings:

- (1) Identities of documents are available in the trace. Thus, *S* can copy these identities, that is,  $\{id(C_1)^* = id(C_1), ..., id(C_l)^* = id(C_l)\}$ . As identity lists of the adversary's view *V* and the simulated view *V*<sup>\*</sup> are the same, they are computationally indistinguishable.
- (2) *S* chooses *l* random values  $\{C_1^*, ..., C_l^*\}$ , s.t.  $|C_1^*| = |C_1|, ..., |C_l^*| = |C_l|$ . The documents are encrypted by using a secure encryption scheme (e.g. AES). Thus, the outputs of the secure encryption scheme is computationally indistinguishable from random values. Hence,  $C_i^*$  and  $C_i$  are computationally indistinguishable.
- (3) S runs the algorithm Setup to obtain a public key PK and a master key MK, and then, S runs the algorithm KeyGen to obtain a secret key SK.
- (4) *S* constructs *n* consecutive queries  $Q^* = \{w_1^{*}, ..., w_n^{*}\}$ , the word patterns  $P_{w^*} = (P_{w_1^*}, ..., P_{w_n^*})$ , and the trapdoors  $T^* = \{T_1^*, ..., T_n^*\}$ . For each  $w_i^* \in Q$ ,  $1 \le i \le n$ , *S* generates the searched word  $w_i^{**}$  randomly, s.t.  $|w_i^{**}| = |w_i^*|$ . Then, *S* computes the word pattern of  $w_i^{**}$ . As  $w_i^{**}$  is generated randomly, the word pattern of  $w_i^{**}$  is computationally indistinguishable from random values. Note that, the searched word  $w_i^{**}$  may have typos, and additionally,  $w_i^*$  has been inserted several random characters at random positions (see the trapdoor in Section 4.3). Thus, the word patterns of  $w_i^{**}$ , *S* generates the trapdoor  $T_i^*$  for  $w_i^{**}$  by utilizing the secret key components in *SK*. As the secret key *SK* is indistinguishable from random values. For the same reason, the trapdoor  $T_i^*$  and  $T_i$  are computationally indistinguishable from random values. Hence, the trapdoors  $T_i^*$  and  $T_i$  are computationally indistinguishable from random values.
- (5) For each C<sub>i</sub><sup>\*</sup>, S sets an empty set Set<sub>C<sub>i</sub><sup>\*</sup></sub>, where 1≤i≤l. According to the access pattern A<sub>p</sub>, if id(C<sub>i</sub>) could be retrieved by using the word w<sub>j</sub>', then S adds w<sub>j</sub><sup>\*</sup> to Set<sub>C<sub>i</sub><sup>\*</sup></sub>, where 1≤ j≤n. The set Set<sub>C<sub>i</sub><sup>\*</sup></sub> is as the keyword set of the encrypted document C<sub>i</sub><sup>\*</sup>. Next, S constructs the document policy for C<sub>i</sub><sup>\*</sup> by using the keywords in Set<sub>C<sub>i</sub><sup>\*</sup></sub>, and runs the algorithm Encrypt to generate the index I<sub>C<sub>i</sub><sup>\*</sup></sub> for C<sub>i</sub><sup>\*</sup>. The ciphertext

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generated by *Encrypt* is as the index  $I_{C_i^*}$  of  $C_i^*$ . As the ciphertext is indistinguishable from random values [21], the index  $I_{C_i^*}$  is indistinguishable from random values. For the same reason, the index  $I_{C_i}$  generated by *Encrypt* is also indistinguishable from random values. So  $I_{C_i}$  and  $I_{C_i^*}$  are computationally indistinguishable. Then, the index collection

I for  $\{C_i | 1 \le i \le l\}$  and  $I^*$  for  $\{C_i^* | 1 \le i \le l\}$  are computationally indistinguishable.

Since each item of V and  $V^*$  are computationally indistinguishable, we have the onclusion that FKS-AC satisfies the security definition presented in **Theorem 3**.

#### 7. Related Work

Li et al. [1] first propose a searchable encryption method supporting fuzzy keyword search. For each keyword, data owner use the wildcard technique to build a fuzzy keyword set which contains all the possible misspellings. The index and trapdoor are built on the set. To perform a search, the cloud checks whether there is intersection between the index and the trapdoor. To limit the size of the set, Liu et al. [14] propose a method which is based on a predefined dictionary. The dictionary is as a filter to delete the meaningless words in a user's search. However, this method requires that a user should know much about the filed he/she queries. Kuzu et al. [4] propose a generic similarity search method based on Bloom Filter (BF) and Locality-Sensitive Hashing (LSH) [19, 26]. A LSH function hashes close items to the same hash value with higher probability than the items that are far apart. Thus the similarity of the keywords could be measured by using LSH functions. According the hash values of keywords, the data owner builds indexes using BF. Thus, the indexes could support fuzzy keyword search. In [17], Wang et al. propose a multi-keyword fuzzy search method. This method is also based on BF and LSH. However, as LSH can not hash close items to the same hash value with the probability results the in inaccurate search results.

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