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# The identity distinction of the moving objects using distance among hue normalization levels

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## ABSTRACT

In this paper, The identity distinction of the moving objects using distance among hue normalization levels was proposed. Moving objects are detected by using difference image method and integral projection method to background image and objects image only with hue area.

Hue information of the detected moving area are normalized by 24 levels from  $0^\circ$  to  $360^\circ$ . A distance in between normalized levels with a hue distribution chart of the normalized moving objects is used for the identity distinction feature parameters of the moving objects.

To examine proposed method in this paper, image of moving cars are obtained by setting up three cameras at different places every 1 km on outer motorway.

The simulation results of identity distinction show that it is possible to distinct the identity a distance in between normalization levels of a hue distribution chart without background.

## KEYWORD

tracking, color, HSI, moving object

## I. INTRODUCTION

An image observation method is be growing for development of the most recent video vision system. Before, the monitors of video cameras was watched by human in moving picture observation system, but unmanned observation system is activated by development of image processing technology today[1-5]. The application fields of moving observation system using video cameras are the intelligent traffic system, planet probe robot, coming in and out control system and so on. There are two ways for video observation system. One is the way that watches interesting places with overlapping of each views of multi-camera. The other is the way that watches each interesting place with each camera. That is, it is that equips one camera in one places[6-10].

In this paper, the identity distinction of the moving objects using distance among hue normalization levels with the way that watches each interesting place with each camera for traffic information is proposed. Moving objects

are detected by using difference image method and integral projection method to background image and objects image only with hue area.

Hue information of the detected moving area are normalized by 24 levels from  $0^\circ$  to  $360^\circ$ . A distance in between normalized levels with a hue distribution chart of the normalized moving objects is used for the identity distinction feature parameters of the moving objects.

To examine proposed method in this paper, image of moving cars are obtained by setting up three cameras at different places every 1 km on outer motorway.

## II. HUE NORMALIZATION OF DIFFERENCE IMAGE

HSI(Hue, saturation, intensity) color coordination is consisted of hue, saturation, intensity[11,12].

The hue  $H$  of HSI color coordination is showed in Fig. 1.

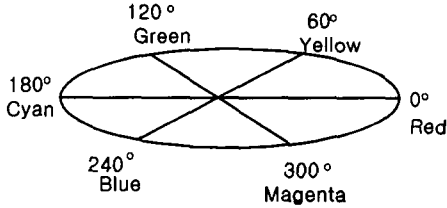


Fig. 1. Hue  $H$  of HSI color coordination

The color of hue  $H$  is presented by angle of a circle. Red is placed on  $0^\circ$ , yellow is placed on  $60^\circ$ , green is placed on  $120^\circ$ , cyan is placed on  $180^\circ$ , blue is placed on  $240^\circ$ , magenta is placed on  $300^\circ$ [13].

The difference image method is the way that the moving objects are detected by difference of gray level between past image and present image. In this paper, RGB(red, green, blue) color coordination is transferred to HSI color coordination for extracting the feature parameter of moving objects, and the difference image is obtained by only hue  $H$  of HSI between past image and present image.

The difference image  $DP_H(x, y)$  between past image and present image is showed in an equation 1.

$$DP_H(x, y) = \sum_{x=1}^m \sum_{y=1}^m I_{Ho}(x, y) - I_{Hi}(x, y) \quad (1)$$

$I_{Ho}(x, y)$  is a background image and  $I_{Hi}(x, y)$  is present image that there is a moving object. The detecting of moving object is performed by integral projection method about difference image  $DP_H(x, y)$ .

The horizontal and vertical integral projection is showed in an equation 2. and an equation 3.

$$HA(y) = \sum_{x=1}^m \sum_{y=1}^m DP_H(x, y) \quad (2)$$

$$VA(x) = \sum_{x=1}^m \sum_{y=1}^m DP_H(x, y) \quad (3)$$

$HA(y)$  is a result of horizontal integral and  $VA(x)$  is a result of vertical integral about  $DP_H(x, y)$ .

An area of moving object is obtained by equation (4) and equation (5)

$$DP_{Hb}(x, y) = 0, \quad |DP_H(x, y)| < T_h \quad (4)$$

$$DP_{Hb}(x, y) = 1, \quad |DP_H(x, y)| \geq T_h \quad (5)$$

$DP_{Hb}(x, y)$  is an area of binary moving object. An area of moving object is obtained by  $T_h$ . If  $T_h > DP_H(x, y)$ , it is an area of moving object.

The hue  $H$  of  $DP_H(x, y)$ ,  $DP_{Hb}(x, y)=1$  is normalized to 24 levels in  $0^\circ \sim 360^\circ$ . The angle range of each levels is  $15^\circ$  like an equation 6.

$$N_{i,L} = \sum_{x=1}^m \sum_{y=1}^m DP_{Hb}(x, y), \quad (L-1) \times 15 \leq MA_H(x, y) < L \times 15 \quad (6)$$

$N_{i,L}$  is normalized hue distribution.  $MA_H(x, y)$  is hue of moving object.  $L$  is normalized level.

The Degree ranges and the representation values are showed in table 1. RV is representation values.

### III. FEATURE PARAMETER

Three feature parameter  $\delta_1, \delta_2, \delta_3$  are extracted in  $N_{i,L}$ . The parameter  $\delta_1, \delta_2, \delta_3$  are the higher hue distribution normalized levels in  $N_{i,L}$ (Fig 3).

It is that shows the foreground image and an area of extracted moving object in Fig. 2.

Table 1. Degree ranges and representation values of the normalized levels

Level												
Range	0 ~15	15 ~30	30 ~45	45 ~60	60 ~75	75 ~90	90 ~105	105 ~120	120 ~135	135 ~150	150 ~165	165 ~180
RV	1	2	3	4	5	6	7	8	9	10	11	12
Level												
Range	180 ~195	195 ~210	210 ~225	225 ~240	240 ~255	255 ~270	270 ~285	285 ~300	300 ~315	315 ~330	330 ~345	345 ~360
RV	13	14	15	16	17	18	19	20	21	22	23	24



Fig. 2. foreground image and an area of extracted moving object

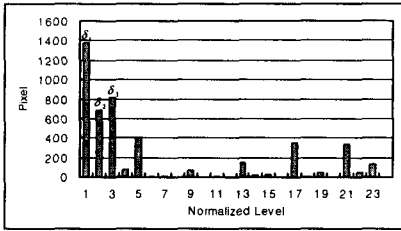


Fig. 3. Hue distribution of moving object in Fig. 2.

The higher three levels are selected as the feature parameter  $\delta$  in Fig. 3.

The feature parameter  $\lambda$  is obtained with parameter  $\delta$ .  $\lambda_1$  is distance between  $\delta_1$  and  $\delta_2$ .  $\lambda_2$  is distance between  $\delta_2$  and  $\delta_3$ .  $\lambda_3$  is distance between  $\delta_3$  and  $\delta_1$ .

The parameter  $\lambda$  is obtained by equation 7

$$\begin{aligned} \lambda_j &= \delta_j - \delta_{j+1} \\ \lambda_j &= 24 - \delta_j + \delta_{j-2}, \quad j=3 \end{aligned} \quad (7)$$

$j$  is number of feature parameter  $\delta$ .

#### IV. EXPERIMENT

To examine proposed method, image of moving cars were obtained by setting up three cameras at different places every 1 km on outer motorway. The obtained RGB image was transferred to HSI image.

The background images are showed in Fig. 4.



(a) place  $P_1$  (b) place  $P_2$  (c) place  $P_3$   
Fig. 4. Background images of places  $P_1, P_2, P_3$



(a) 1st frame (b) 3rd frame (c) 5th frame  
Fig. 5. images of car  $M_1$  at places  $P_1$

The images of driving car  $M_1$  are showed in Fig. 5. The normalized levels and representation values of moving objects in Fig. 5 are showed in Fig. 6.

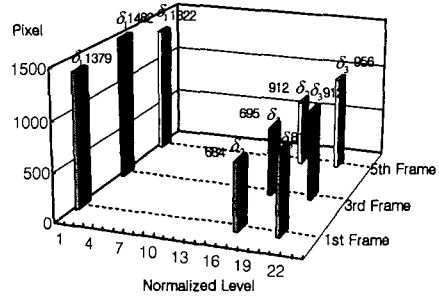


Fig. 6. Normalized levels and representation values of moving objects in Fig. 5

The representation values of  $\delta$  at 1st frame, 3rd frame and 5th frame are 1, 17, 20. That is  $\delta_1$  is 1,  $\delta_2$  is 17 and  $\delta_3$  is 20. Therefore,  $\lambda_1, \lambda_2$  and  $\lambda_3$  are 16, 3, 5.

The images of car  $M_2$  at places  $P_1, P_2, P_3$  are showed in Fig. 7.



(a) place  $P_1$  (b) place  $P_2$  (c) place  $P_3$   
Fig. 7. images of car  $M_2$  at places  $P_1, P_2, P_3$

The normalized levels and representation values of moving objects in Fig. 7 are showed in Fig. 8.

The values of feature parameter  $\delta$  and  $\lambda$  are same at place  $P_1$  and  $P_3$ . But The values of feature parameter  $\delta$  and  $\lambda$  changed at place  $P_2$ .

That is, in place  $P_1$  and  $P_3$ ,  $\delta_1$  is 1,  $\delta_2$  is 2 and  $\delta_3$  is 3 and  $\lambda_1$  is 1,  $\lambda_2$  is 1 and  $\lambda_3$  is 22. In place  $P_2$ ,  $\delta_1$  is 1,  $\delta_2$  is 3 and  $\delta_3$  is 5 and  $\lambda_1$  is 2,  $\lambda_2$  is 2 and  $\lambda_3$  is 20. The change of parameter is caused by change of intensity, place and noise.

Though these causes, the range of change was maintained within 2 level.

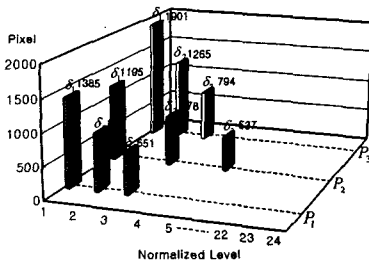


Fig. 8. Normalized levels and representation values of moving objects in Fig. 7

Table 2. Distance  $\lambda$  among representation values of parameter  $\delta$  about  $M_2$

$\lambda_1$	1	2	1
$\lambda_2$	1	2	1
$\lambda_3$	22	20	22

### V. RESULT

The identity distinction of the moving objects using distance among hue normalization levels was proposed. Moving objects were detected by using difference image method and integral projection method to background image and objects image only with hue area.

Hue information of the detected moving area were normalized to 24 levels. A distance in between normalized levels with a hue distribution chart of the normalized moving objects was used for the identity distinction feature parameters of the moving objects.

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The simulation results of identity distinction show that it is possible to distinct the identity a distance in between normalization levels of a hue distribution chart without background.

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