

ON TL -FINITE STATE MACHINES

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ABSTRACT. In this paper we introduce the notions of a TL -finite state machine, TL -retrievability, TL -separability, TL -connectivity and discuss their basic properties.

1. Introduction. Automata theory is one of basic and important theories in computer science. Following Zadeh [4] who introduced the concept of a fuzzy set, Wee [3] introduced the idea of fuzzy automata. There has been considerable growth in the area of fuzzy automata [1]. The use of algebraic techniques in determining the structure of automata has been significant. However, in fuzzy automata, the algebraic approach is lacking. Recently Malik, Mordeson and Sen [2] applied algebraic techniques to study fuzzy automata. In this paper we introduce the notion of a TL -finite state machine that is a

This is a part of a forthcoming paper with the same title.

generalization of the notion of a fuzzy finite state machine and apply algebraic techniques to study TL -automata.

2. TL -finite state machines

We let L denote a complete lattice that contains at least two distinct elements. The meet, join, and partial ordering will be written as \wedge , \vee , and \leq , respectively. We also write 1 and 0 for the greatest element and least element of L , respectively.

From this definition one gets immediately $T(0, a) = 0$ and $T(a, b) \leq a \wedge b$ for all $a, b \in L$. A t -norm T on L is said to be \vee -distributive if $T(a, b \vee c) = T(a, b) \vee T(a, c)$ for all $a, b, c \in L$. And T is said to be positive-definite if $T(a, b) > 0$ for all $a, b \in L \setminus \{0\}$.

Throughout this paper, T shall mean a positive-definite and \vee -distributive t -norm on L unless otherwise specified.

DEFINITION 2.1. An L -finite state machine is a triple $M = (Q, X, \tau)$ where Q and X are finite nonempty sets and τ is an L -subset of $Q \times X \times Q$, i.e., τ is a function from $Q \times X \times Q$ to L .

Let $M = (Q, X, \tau)$ be an L -finite state machine. Then Q is called the set of states and X is called the set of input symbols. Let X^* denote the set of all words of elements of X of finite length. Let λ denote the empty word in X^* and $|x|$ denote the length of x , where $x \in X^*$.

DEFINITION 2.2. Let $M = (Q, X, \tau)$ be an L -finite state machine. Define $\tau^* : Q \times X^* \times Q \rightarrow L$ by $\tau^*(q, \lambda, p) = 1$ if $q = p$ and $\tau^*(q, \lambda, p) = 0$ if $q \neq p$ and $\tau^*(q, xa, p) = \vee \{T(\tau^*(q, x, r))$,

$\tau(r, a, p) \mid r \in Q\}$ where $p, q \in Q$, $x \in X^*$, $a \in X$. When T is applied to M as above, M is called a *TL-finite state machine* (briefly, a *TL-fsm*).

The notion of a *TL-fsm* is a generalization of the notion of a fuzzy finite state machine. In fact, every fuzzy finite state machine is a *TL-fsm* with $T = \wedge$ and $L = [0, 1]$ obviously. However, not all *TL-fsms* are fuzzy finite state machines.

PROPOSITION 2.3. Let $M = (Q, X, \tau)$ be a *TL-fsm*. Then $\tau^*(q, xy, p) = \bigvee \{T(\tau^*(q, x, r), \tau^*(r, y, p)) \mid r \in Q\}$ where $p, q \in Q$ and $x, y \in X^*$.

DEFINITION 2.4. Let $M = (Q, X, \tau)$ be a *TL-fsm*. Let $p, q \in Q$. p is called an *immediate successor* of q if there exists $a \in X$ such that $\tau(q, a, p) > 0$. p is called a *successor* of q if there exists $x \in X^*$ such that $\tau^*(q, x, p) > 0$.

PROPOSITION 2.5. Let $M = (Q, X, \tau)$ be a *TL-fsm*. Let $p, q, r \in Q$. Then

- (1) q is a successor of q ,
- (2) if p is a successor of q and r is a successor of p , then r is a successor of q .

When $M = (Q, X, \tau)$ is a *TL-fsm*, we denote $S_M(q)$ the set of all successors of q , where $q \in Q$.

DEFINITION 2.6. Let $M = (Q, X, \tau)$ be a *TL-fsm*. Let $R \subset Q$. The set of all successors of R , denoted by $S_M(R)$, in Q is defined to be the set $S_M(R) = \bigcup \{S_M(q) \mid q \in R\}$.

We will write $S(q)$ and $S(R)$ for $S_M(q)$ and $S_M(R)$, respectively.

THEOREM 2.7. Let $M = (Q, X, \tau)$ be a *TL-fsm*. Let $A, B \subset Q$. Then

- (1) if $A \subset B$, then $S(A) \subset S(B)$,
- (2) $A \subset S(A)$,
- (3) $S(S(A)) = S(A)$,
- (4) $S(A \cup B) = S(A) \cup S(B)$,
- (5) $S(A \cap B) \subset S(A) \cap S(B)$.

DEFINITION 2.8. Let $M = (Q, X, \tau)$ be a *TL-fsm*. Let $R \subset Q$. Let ν be an L -subset of $R \times X \times R$ and let $N = (R, X, \nu)$. The *TL-fsm* N is called a *submachine* of M if $\tau \mid_{R \times X \times R} = \nu$ and (2) $S_M(R) \subset R$.

For the convenience sake, we assume that $\emptyset = (\emptyset, X, \nu)$ is a submachine of a *TL-fsm* M . A submachine $N = (R, X, \nu)$ of $M = (Q, X, \tau)$ is called *proper* if $R \neq Q$ and $R \neq \emptyset$. Clearly, if K is a submachine of N and N is a submachine of M , then K is a submachine of M . Note that the number of all submachines of M is finite because Q is finite.

DEFINITION 2.9. Let $M = (Q, X, \tau)$ be a *TL-fsm*. Let $R \subset Q$ and $\{N_i = (Q_i, X, \tau_i) \mid i \in \Lambda\}$ be the collection of all submachines of M whose state set contains R . Define $\langle R \rangle = \bigcap_{i \in \Lambda} \{N_i \mid i \in \Lambda\} = (\bigcap_{i \in \Lambda} Q_i, X, \bigwedge_{i \in \Lambda} \tau_i)$. Then $\langle R \rangle$ is called the *submachine generated* by R .

In Definition 2.9, $\langle R \rangle$ is clearly the smallest submachine of M whose state set contains R . The union $\bigcup_{i \in \Lambda} N_i$ of a collection $\{N_i = (Q_i, X, \tau_i) \mid i \in \Lambda\}$ of submachines of M is $(\bigcup_{i \in \Lambda} Q_i, X, \nu)$ where $\nu = \tau \mid_{(\bigcup_{i \in \Lambda} Q_i) \times X \times (\bigcup_{i \in \Lambda} Q_i)}$. The union of submachines of M is clearly a submachine of M .

DEFINITION 2.10. Let $M = (Q, X, \tau)$ be a TL-fsm. Let $R \subset Q$. R is called free if $r \notin S(R \setminus \{r\})$ for all $r \in R$. And R is called a basis of M if R is free and $\langle R \rangle = M$.

3. TL-retrievability

DEFINITION 3.1. A TL-fsm $M = (Q, X, \tau)$ is said to be TL-retrievable if it satisfies the following; for $p, q \in Q$ if there exists $y \in X^*$ such that $\tau^*(q, y, p) > 0$, then there exists $x \in X^*$ such that $\tau^*(p, x, q) > 0$; or equivalently, $q \in S(p)$ if and only if $p \in S(q)$ where $p, q \in Q$.

THEOREM 3.2. Let $M = (Q, X, \tau)$ be a TL-fsm. If M is TL-retrievable, then M has a basis $\{q_1, \dots, q_n\}$ and $M = \bigcup_{i=1}^n \langle q_i \rangle$ in which the state sets of $\langle q_i \rangle$ are disjoint.

DEFINITION 3.3. Let $M = (Q, X, \tau)$ be a TL-fsm. Let $p, q \in Q$ and let $R \subset Q$. If $q \in S(R \cup \{p\})$, whenever $p \in S(R \cup \{q\})$ and $p \notin S(R)$, then M is said to satisfy the TL-exchange property.

PROPOSITION 3.4. Let $M = (Q, X, \tau)$ be a TL-fsm. Then the following are equivalent:

- (1) M satisfies the TL-exchange property.
- (2) M is TL-retrievable.

DEFINITION 3.5. A TL-fsm $M = (Q, X, \tau)$ is said to be TL-quasi-retrievable if it satisfies the following; for $q \in Q$ and $y \in X^*$ if there exists $t \in Q$ such that $\tau^*(q, y, p) > 0$, then there exists $x \in X^*$ such that $\tau^*(q, yx, q) > 0$.

DEFINITION 3.6. Let $M = (Q, X, \tau)$ be a TL-fsm. Let $q, r, s \in Q$. If there exists $y \in X^*$ such that $\tau^*(q, y, r) > 0$ and $\tau^*(q, y, s) > 0$, then r and s are said to be q -TL-related. If r and s are q -TL-related and if $S(s) = S(r)$, then r and s are said to be q -TL-twins.

LEMMA 3.7. Let $M = (Q, X, \tau)$ be a TL-fsm. Then the following are equivalent:

- (1) For $p, q, r \in Q$ and $x, y \in X^*$, if $\tau^*(q, y, r) > 0$ and $\tau^*(q, yx, p) > 0$, then $p \in S(r)$.
- (2) For $q, r, s \in Q$, if r and s are q -TL-related, then r and s are q -TL-twins.

PROPOSITION 3.8. Let $M = (Q, X, \tau)$ be a TL-fsm. Then the following are equivalent:

- (1) M is TL-retrievable.
- (2) M is TL-quasi-retrievable. And for $q, r, s \in Q$ if r and s are q -TL-related, then r and s are q -TL-twins.

4. TL-separability and TL-connectivity

DEFINITION 4.1. A nonempty submachine $N = (R, X, \nu)$ of a TL-fsm $M = (Q, X, \tau)$ is said to be TL-separated if $S(Q \setminus R) \cap R = \emptyset$.

PROPOSITION 4.2. Let $N = (R, X, \nu)$ be a nonempty submachine of a TL-fsm $M = (Q, X, \tau)$. Then N is TL-separated if and only if $S(Q \setminus R) = Q \setminus R$.

PROPOSITION 4.3. Let $N = (R, X, \nu)$ be a proper submachine of a TL-fsm $M = (Q, X, \tau)$. If N is TL-separated, then $C = (Q \setminus R, X, \sigma)$ is also TL-separated where $\sigma = \tau|_{(Q \setminus R) \times X \times (Q \setminus R)}$.

DEFINITION 4.4. A *TL-fsm* $M = (Q, X, \tau)$ is said to be *TL-connected* if M has no *TL-separated* proper submachines.

DEFINITION 4.5. A *TL-fsm* $M = (Q, X, \tau)$ is called *strongly TL-connected* if $p \in S(q)$ for all $p, q \in Q$.

PROPOSITION 4.6. Let $M = (Q, X, \tau)$ be a *TL-fsm*. Then M is *strongly TL-connected* if and only if M has no proper submachines.

THEOREM 4.7. Let $M = (Q, X, \tau)$ be a *TL-fsm*. Then the following are equivalent:

- (1) M is *strongly TL-connected*.
- (2) M is *TL-connected* and *TL-retrievable*.
- (3) Every submachine of M is *strongly TL-connected*.

THEOREM 4.8. Let $M = (Q, X, \tau)$ be *TL-fsm*. Then the following are equivalent:

- (1) M is *TL-retrievable*.
- (2) M is the union of *strongly TL-connected* submachines of M .

References

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